selecting one or more player performance factors, and recording corresponding player performance data as the game is played; and,

computing and displaying statistics on the effect of one or more extrinsic factors on player performance.

31. The method of claim 33, wherein the statistics are displayed as a report on the effect of one or more extrinsic factors on player performance for assisting the player in selecting a golf club.

32. The method of claim 33, wherein the statistics are displayed as a report on the effect of one or more extrinsic factors on player performance for assisting the player in understanding the effect of the extrinsic factors on player performance.

Sub F6

- 36. The method of claim 33, wherein the one or more screens include a pregame screen for prompting the selection and recording of extrinsic factor data.
- 37. The method of claim 36, further including the step of displaying a game interactive screen which prompts the selection and recording of player performance data as the game is played.
  - 38. The method of claim  $\sqrt{37}$ , further including the step

40